

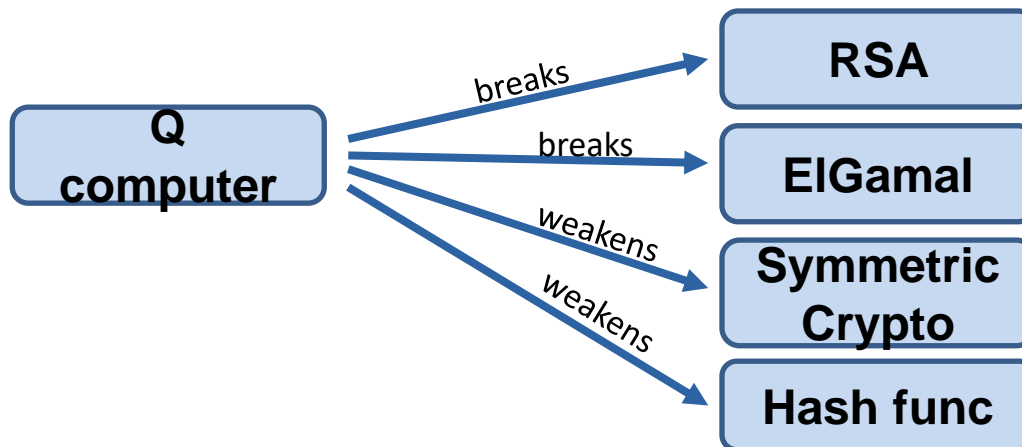
# Quantum crypto and the difficulties of proving it

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# Postquantum crypto



## Solutions:

- Alternatives to RSA, ElGamal ("Post-quantum crypto", NIST competition)
- Use Q mechanics for building crypto!

# How can post-quantum crypto fail?

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- Underlying assumption wrong.
- Scheme based on assumption broken / not provable
- Scheme secure but weakened

# Underlying assumption wrong

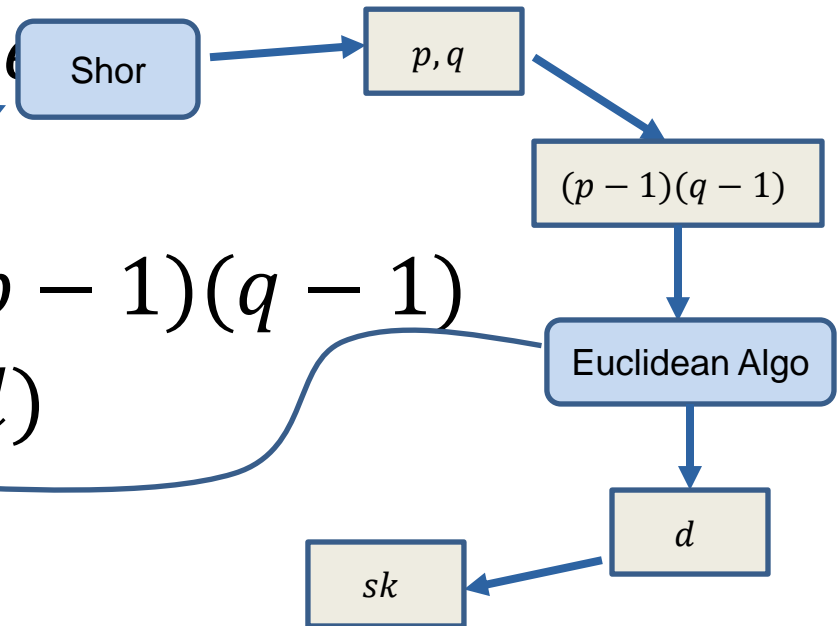
## RSA (simplified):

### Key generation:

- Pick primes  $p, q$ . Integer  $e$
- $N := pq$
- $d :=$  inverse of  $e \bmod (p - 1)(q - 1)$
- $pk = (N, e)$   $sk = (N, d)$

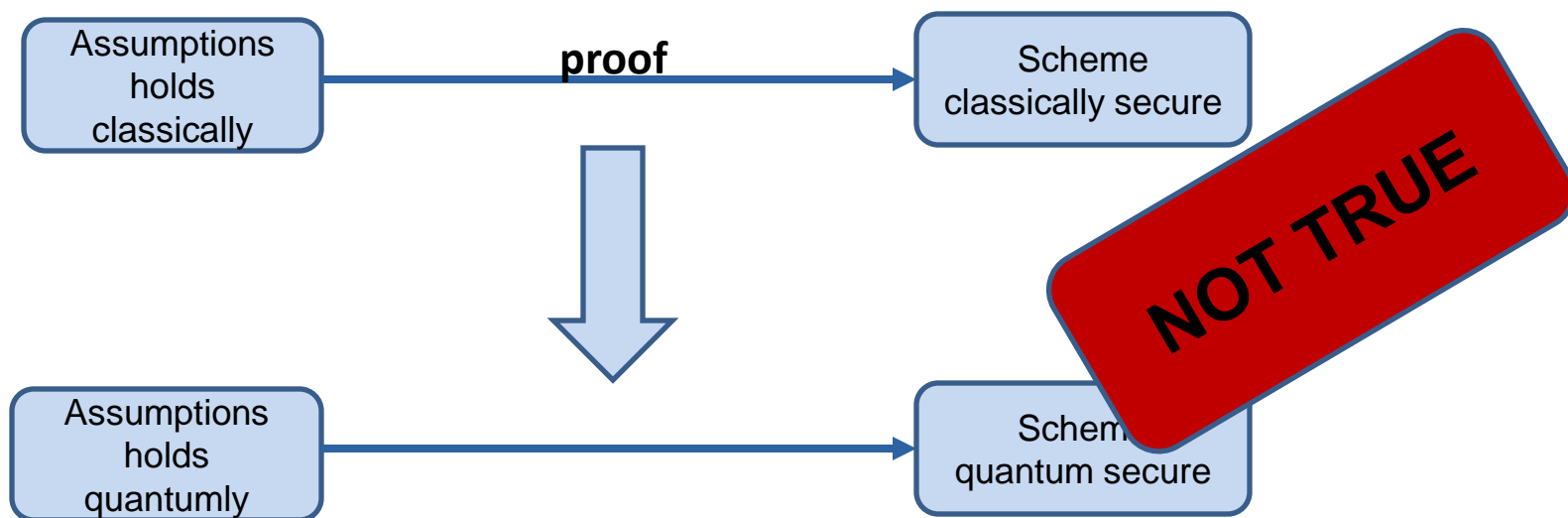
### Encryption/Decryption:

$$* c = m^e; \quad m = c^d$$



# Scheme unprovable

## The post-quantum fallacy:



# Scheme unprovable

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- A security proof works by “reductions”
- Transformations done on a quantum/classical adversary
  - From scheme breaker to assumption breaker
- Can't do the same things to quantum adversaries as to classical ones

# Graph Isomorphism



Prover

Graphs  $G$  and  $H$  are isomorphic



Verifier

Permute  $G$

Permuted graph  $J$

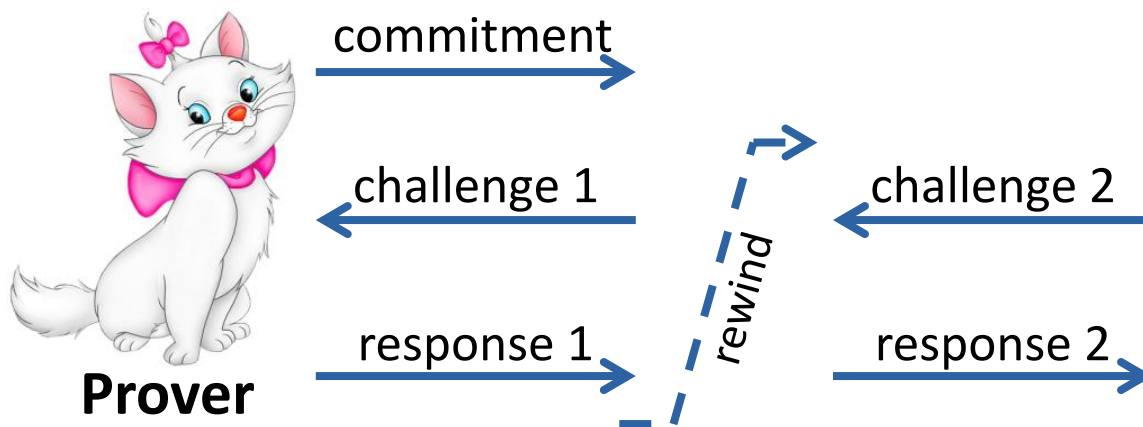
$G$  or  $H$

Pick  $G$  or  $H$

Iso between  $J$  and  $G$  or  $J$  and  $H$

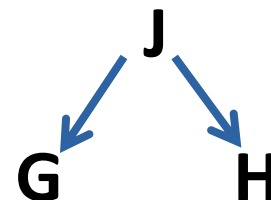
# Proof of knowledge: how to show?

Given successful prover, extract witness  $\rightarrow$  violate assm



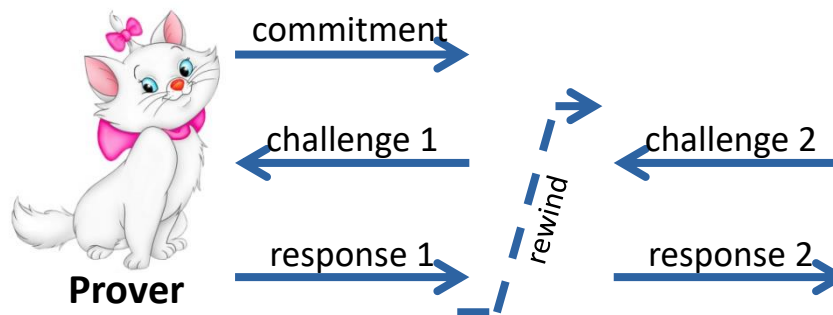
**“Special soundness”**: Two different responses allow to compute witness

- E.g., isomorphisms from  $J$  to  $G$  and  $H$  give isomorphism between  $G$  and  $H$





# State copying



- Retry/rewind means:
  - Make a copy of the state before execution
  - Restore that state when rewinding
- Quantum setting: Cannot copy the state

# Counterexample

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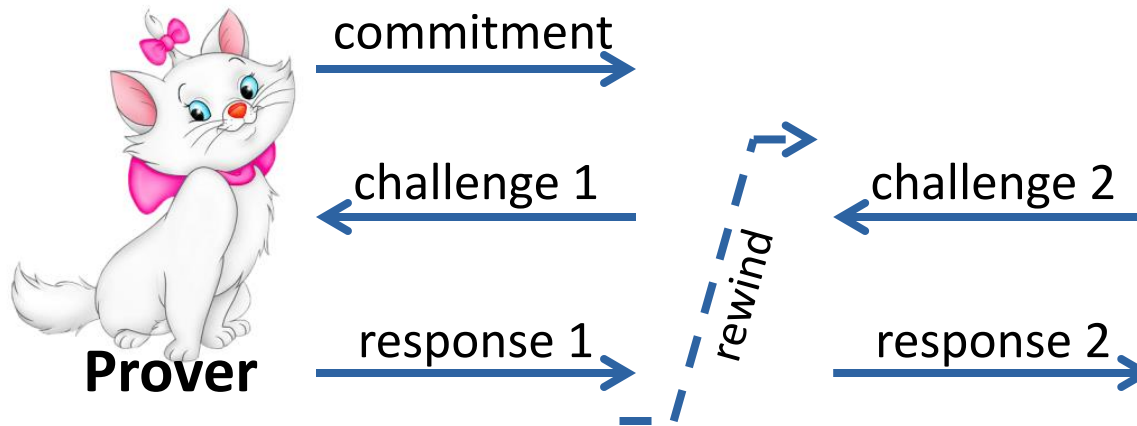
Relative to some oracles (or strong nonstandard assumptions):

- There is a sigma-protocol that
  - Has special soundness
  - is not a proof of knowledge

[Ambainis, Unruh, Rosmanis, Quantum Attacks on Classical Proof Systems]

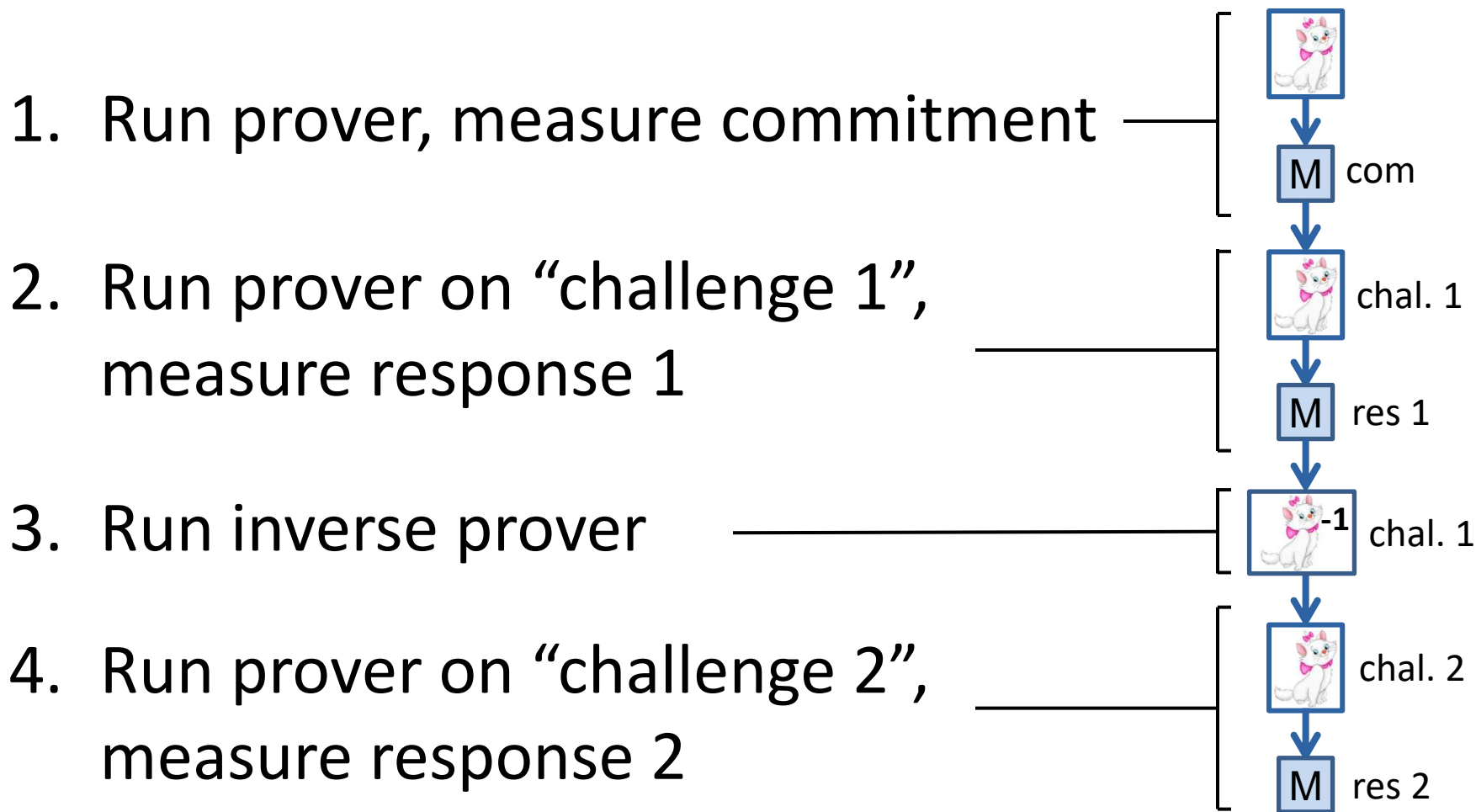
[Zhandry, Quantum Lightning Never Strikes the Same State Twice]

# Quantum extractors?



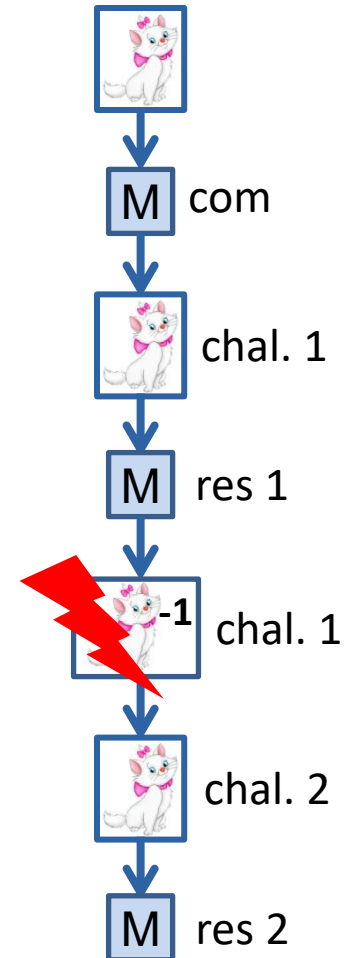
- Quantum case:  
Rewinding = copying. Not possible

# “Canonical extractor”



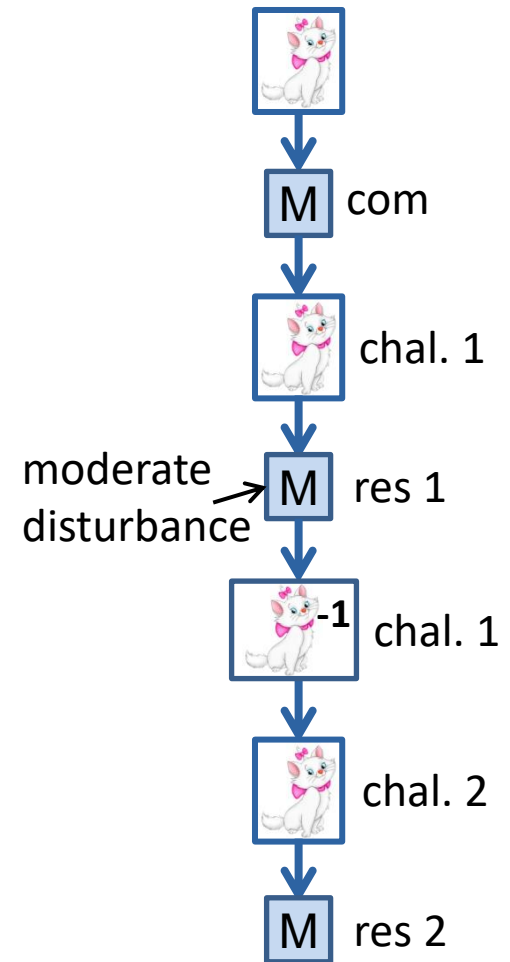
# Canonical extractor (ctd.)

- Does it work?
- Measuring “response 1” disturbs state
- Rewinding fails...



# Making extraction work

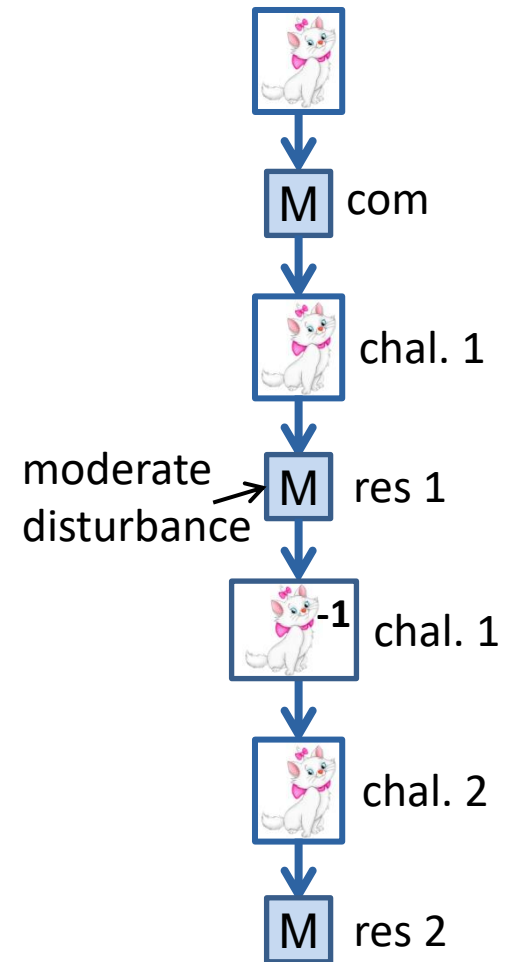
- Thought experiment:  
“response” was only 1 bit
- Then: measuring “res 1”  
disturbs only moderately
- Extraction would work



# Making extraction work (ctd.)

- Idea: Make “response” effectively be 1 bit
- **“Strict soundness”**: For any challenge, exists at most 1 valid response
- Given strict soundness, canonical extractor works!

Needs **rigid** graphs!



# Summary

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- Quantum ZK “proof of knowledge”:
  - Classical security proofs fails, even if no assumption quantum-broken
  - In graph-isomorphism case:  
Works, but with harder proof
  - Only for rigid graphs  
(Different protocol can fix that)
- Similar problems in other areas
  - E.g., Fiat-Shamir



# Quantum verification / logics

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## How do we know things are correct?

- Verification of (post-)quantum crypto
- Development of logics for reasoning about quantum programs

# Formal verification

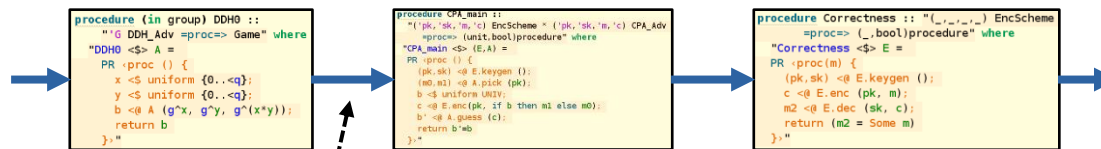
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- Computer checks correctness/security
  - For high assurance systems
  - Program verification
  - Crypto verification
  - Q program verification
  - Q crypto verification
- } Established research fields
- } More novel
- } Quite novel

# Crypto proofs – bird's eye view

## “Sequences of Games”

(established approach for crypto proofs)



How to prove  
relationship?

# Verifying game-based proofs: 2 approaches

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- CryptoVerif approach:
    - Have a set of pre-proven rewrite rules
    - Automatically apply them to simplify game
  - EasyCrypt approach:
    - User **manually** writes the games
    - User **manually** proves equivalences in “relational Hoare logic”
- Hard work,  
more powerful  
(this talk)

# Important insight

**Crypto verification boils down  
to reasoning about programs**

(E.g., Hoare logics and similar)

# Relational Hoare Logic (RHL)

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- Describes relation of two programs
  - How do the variables of the two programs relate?
- 

$$\{x = y\} \quad x := x + 1 \quad \sim \quad z := y \quad \{x = z + 1\}$$

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- Used, e.g., in EasyCrypt for classical verification (using a probabilistic variant)

# How about quantum?

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- “Games” may contain quantum vars / quantum operations
- Need a quantum version of RHL

# Quantum Relational Hoare Logic (qRHL)

- Quantum variables  $X, Y$
- 
- Elementary  
while-language
- Subspaces
- $$\{X \equiv Y\} \text{ apply } U \text{ to } X$$
- $$\sim \text{ apply } U \text{ to } Y \{X \equiv Y\}$$

- What does  $X \equiv Y$  mean?
  - How to formalize semantics of qRHL?
- } Main source of trouble:  
} Entanglement



# Specific Challenges

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- **EQUAL rule:**

$$\frac{\text{fv}(\mathbf{c}) = X}{\{X_1 \equiv X_2\} \mathbf{c} \sim \mathbf{c} \{X_1 \equiv X_2\}}$$

For reasoning about unknown code (adversaries)

- **FRAME rule:**

$$\frac{R \text{ independent of } \mathbf{c}, \mathbf{d} \quad \{A\} \mathbf{c} \sim \mathbf{d} \{B\}}{\{A \cap R\} \mathbf{c} \sim \mathbf{d} \{B \cap R\}}$$

For modular reasoning

# Definition of qRHL

$\{X = Y\}$  *apply U to X*

$\sim$  *apply U to Y*  $\{X = Y\}$

For two quantum states  
that are marginal  
of a state satisfying this

*separable*

After applying  
these programs

The final states  
are marginal of  
some state satisfying this

*separable*

# Our Tool

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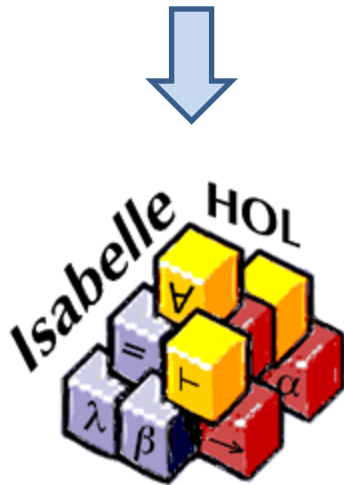
File Edit Options Buffers Tools qRHL Proof-General Help
Goal Retract Undo Next Use Goto QED Home Command Interrupt
stp.
rd.
skip.
stp.
qed.

lemma rorcpa1_prg1: Pr[b=1:rorcpa1(rho)] = *
byqrl.
stp.
inline rorcpa1.
inline prg1.
inline B.
equal.
stp1.
stp.
wp left.
wp right.
stp.
swap right 1 1.
rd r,r <- map_distr (Ar., (r,r + G k1 + n2*),
stp.
equal.
stp1.
wp left.
skip.
stp.

```

- Tactics for qRHL
- Verification conditions (VCs): Inequalities of subspaces

[<https://tinyurl.com/qrhl-tool>]



- Backend for representing pre-/postconditions
- Reasoning about VCs
- Smooth path towards full verification

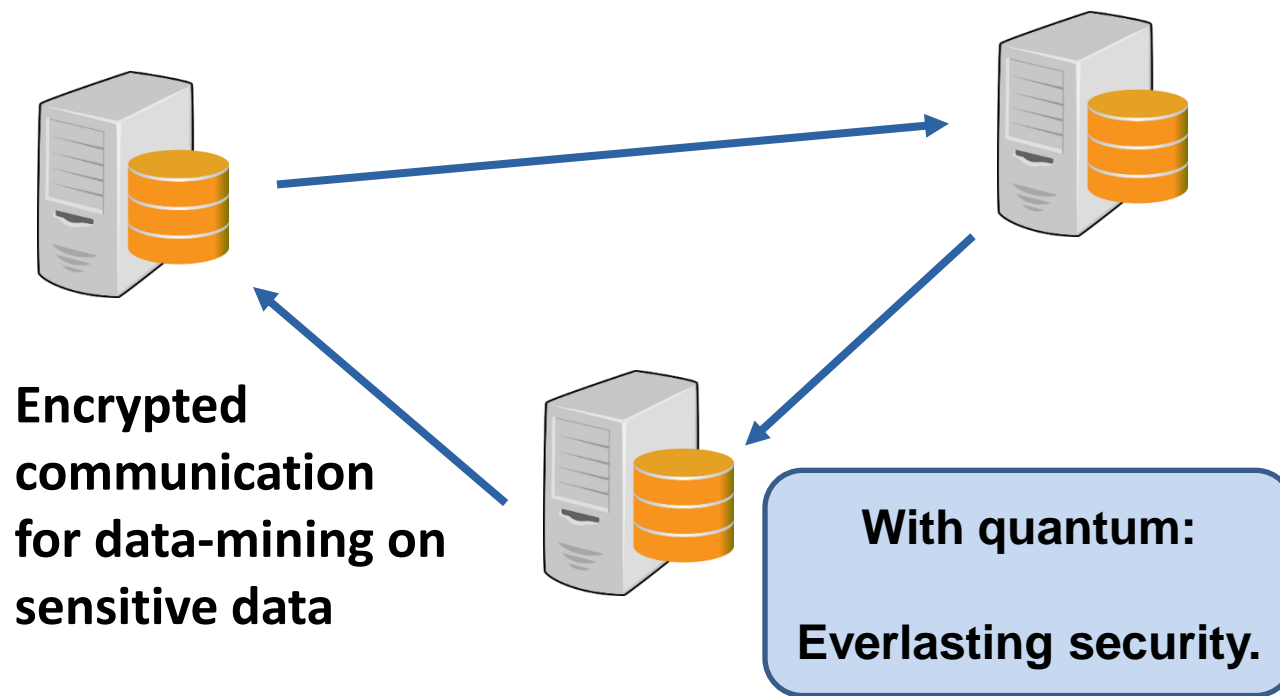


# Quantum protocols (beyond classical)

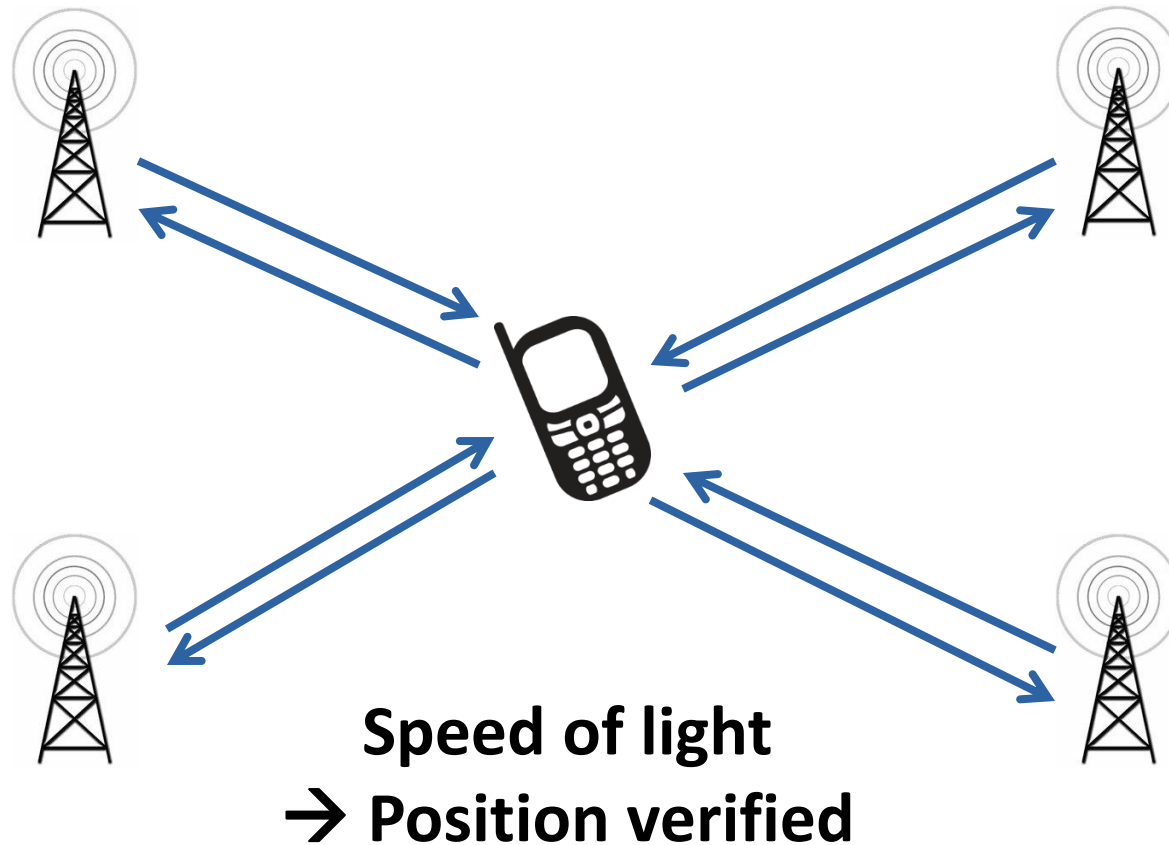
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- Can we do new things using quantum?
  - What if honest parties have Q comm/comp?
- Can circumvent classical impossibility
- Extra challenges for hardware, practicality hard

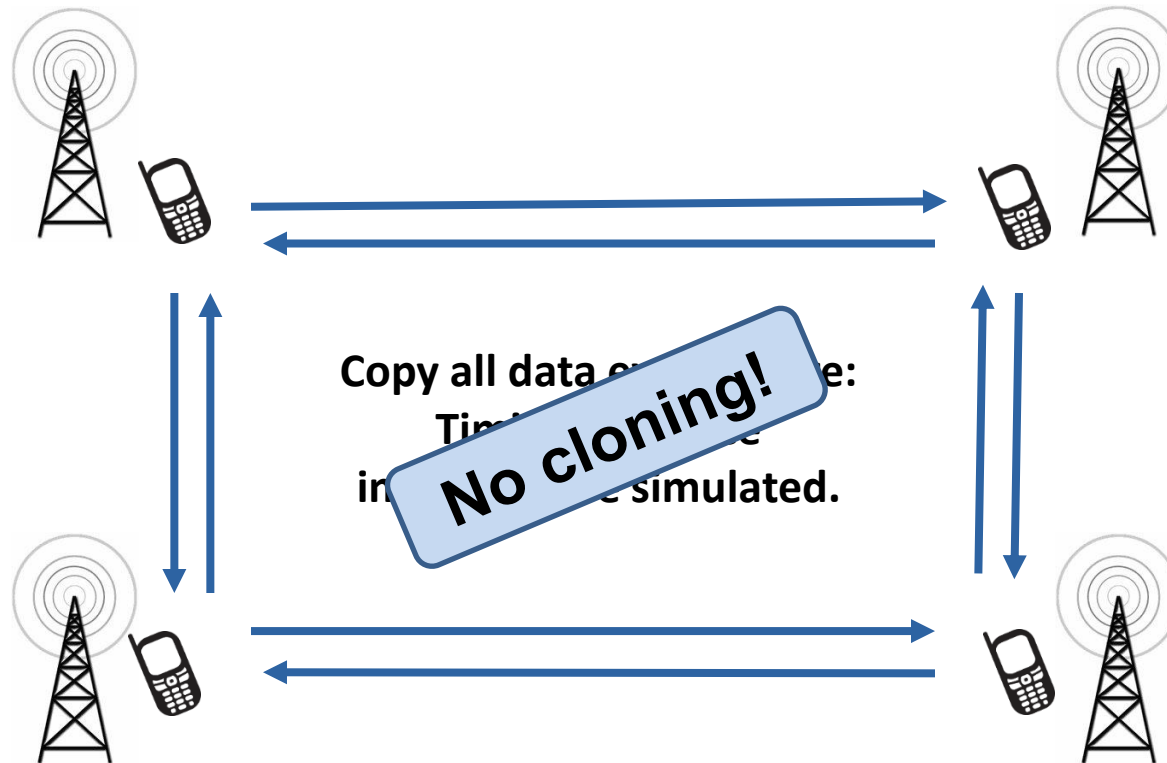
# Privacy-preserving data-mining



# Position Verification

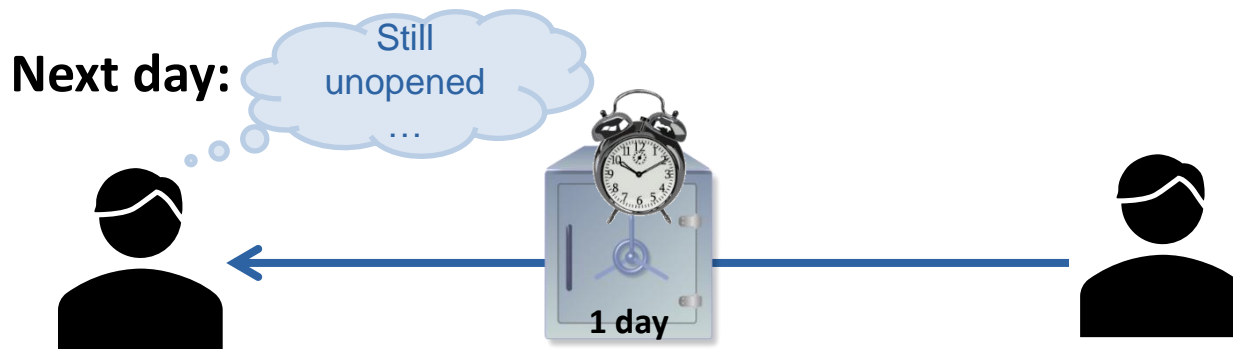
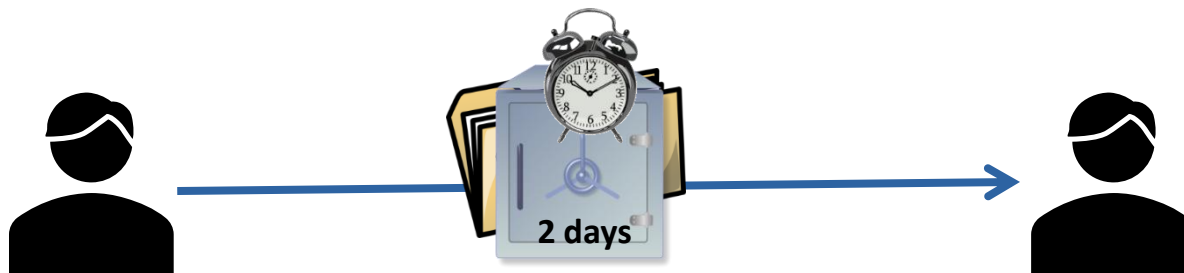


# Attack





# Certified deletion



# Tools

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## **Easycrpt:**

Established for crypto verification,  
quantum mode broken.

## **Qrhl-tool:**

Our development.  
Still a long way to do.

# Example derivation

$$\{x_1 = x_2\}$$

$$x += 1 \quad \sim \quad skip$$

$$\{x_1 - 1 = x_2\}$$

$$x += 1 \quad \sim \quad skip$$

$$\{x_1 - 1 - 1 = x_2\}$$

$$skip \quad \sim \quad x += 2$$

$$\{x_1 - 1 - 1 = x_2 - 2\}$$

$$= \{x_1 = x_2\}$$

$$\{x_1 = x_2\}$$

$$x += 1; x += 1$$

$$\sim x += 2$$

$$\{x_1 = x_2\}$$

# Definition of qRHL (formal)

$$\{A\} c \sim d \{B\}$$

subspace of  
 $\mathcal{H}_{mem} \otimes \mathcal{H}_{mem}$

