## An introduction to algorithms and complexity of counting and enumeration problems

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### Some algorithmic tasks

Decision Problem decide if an input x satisfies a given property PCounting Problem count the number of (solutions) y that witness that x satisfies PEnumeration problem generate one by one all such witnesses y

#### Example

- Count/Generate all satisfying assignments of a propositional formula
- Count/Generate all independent sets (or cliques) of maximum size of a graph
- Count/Generate all maximal (for inclusion) independent sets

## Another context: query problem(s)

Teacher	Course
James	A21
Galois	B21
Cauchy	B21
Johnson	C10
Galois	A21

Course	Level
A21	Advanced
B21	Basic
C10	Advanced

Typical queries:

- Is there a teacher for each basic course: yes
- List of teachers of advanced courses : James, Johnson, Galois
- Number of teachers of advanced courses : 3

Obtaining the results one by one makes sense

## Objectives of the talk

- Give an introduction to the complexity of counting and enumeration
- Through examples in graphs and satisfiability problem and query answering in data management
- Present the main complexity measures in particular to define tractability notions (not obvious for enumeration)
- Illustrate, in the context of query answering in databases, some conditions that makes counting/enumeration problems tractable. Among them:
  - graphs decomposition and sparsity notions for data
  - nice decomposition properties of queries

Counting problems

#### Examples

- Natural decision problems have a counting extension
  - Count the number of satisfying assignments of a propositional formula: #SAT
  - Count the number of Hamiltonian paths in a graph: #HAM
- Sometimes counting is hidden
  - Related to polynomial evaluation or computation of monomials coefficients (graph, knots and link polynomials).
  - Permanent of matrices

#### Permanent (and determinant) of a matrix

Permanent of a  $n \times n$  matrix:

$$permanent(A) = \sum_{\pi \in S_n} \prod_{i=1}^n A_{i,\pi(i)}$$

Determinant of a  $n \times n$  matrix:

$$det(A) = \sum_{\pi \in S_n} \sigma(\pi) \prod_{i=1}^n A_{i,\pi(i)}$$

where  $\sigma$  is the signature of the permutation i.e.  $\sigma(\pi) = -1$  if  $\pi$  is the product of an odd number of transpositions and  $\sigma(\pi) = 1$  if not.

Permanent for a  $\{0,1\}$ -matrix : 0,1-Perm

## Why is 0,1-Perm a counting problem?

Equivalent to

- Counting the number of perfect matchings of a bipartite graph
- Counting the number of cycle covers in a graph

#### P and NP

Polynomial time (only prerequisite of this talk....)

 $\mathsf{A} \in \mathsf{P}$  if it can be decided in polynomial time by a Turing machine

#### Definition

A problem B is in NP if there exists a binary predicate  $\mathsf{A}:\Sigma^*\times\Sigma^*\to\{0,1\}$  and a polynomial  $p\in\mathbb{N}[X]$  such that

- $\bullet \ A \in \mathsf{P}$
- For all  $x \in A$ :

$$x \in \mathsf{B} \Leftrightarrow \exists y \in \Sigma^*, \ \mathsf{A}(x,y) \land |y| \le p(|x|)$$

Example: 3-colorability of a graph G. A(G,c): check whether  $c: V \to \{1,2,3\}$  describe a suitable 3-coloring of G.

### P, NP and $\prescript{P}$

Defining hard counting problems

#### Definition

A function  $f: \Sigma^* \to \mathbb{N}$  is in  $\sharp \mathsf{P}$  if there exists a binary predicate  $\mathsf{A}: \Sigma^* \times \Sigma^* \to \{0, 1\}$  and a polynomial  $p \in \mathbb{N}[X]$  such that

- $A \in P$
- For all  $x \in \Sigma^*$ :

$$f(x) = \sharp \{ y : \mathsf{A}(x, y) \land |y| \le p(|x|) \}$$

#### Notations

 $\protect\$ A: counting problem.

## Hardness of counting problems

#### Informally...

- Some counting problems with polynomial time witness checking predicates are harder than others: #P-completeness
- Several notion of completeness:
  - Build over the underlying decision problem (many-one parsimonious: bijection between solution sets)
  - Direct reduction between counting functions (Turing reduction)
  - Some technics : polynomial interpolation, subtractive and set-based reductions, holographic reductions
- Counting version of most NP-complete decision problems are #P-complete (if it is hard to decide the existence of one solution, it must be hard to count them all...).

## Complexity of 0,1-Perm

#### Theorem (Valiant'79)

0,1-Perm is #P-complete (for Turing reduction).

- Deciding the existence of a perfect matching in a bipartite graph can be done in polynomial time.
- First example of an "easy-to-decide but hard-to-count" behaviour...
- Many natural polynomial time decidable problems share this property.

Remark (informal): proving that the permanent of any  $n \times n$ -matrix can be "equivalently replaced" by the determinant of another matrix of reasonable size (polynomial in n) is stronger than proving P = NP

#### Counting covering trees in graphs

Let G = (V, E) be a graph.

#### Covering tree

T = (V', E') is a covering tree of a graph G = (V, E) if T is a connected acyclic graph such that:

- V' = V
- $\forall x, y \in V \ xy \in E' \Rightarrow xy \in E$

Let  $\mathcal{T}_G$  be the set of covering trees of G (potentially of exponential size).

 $V=\{v_1,\ldots,v_n\}$  and G=(V,E): connex, without self-loops A: adjacency matrix of GD: diagonal matrix with, for all  $i\leq n$ :

$$d_{ii} = deg_G(v_i) = |\{v : vv_i \in E\}|$$

#### Counting covering trees in graphs

How hard is it to count the number of covering trees of a graph?

Let  $i, j \leq n$ ,  $A_{ij}$ : minor matrix of A without the  $i^{th}$  line and  $j^{th}$  column.

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Theorem (Kirchhoff)
For all i \in \{1, ..., n\}:
|\mathcal{T}_G| = \det(D - A)_{ii}
```

- The choice of a minor has no importance
- Counting can be done in polynomial time (since computing a determinant is easy)

## Summary (for complexity)

- Counting is harder than deciding the existence of a solution
- Frequent "easy-to-decide but hard-to-count" behaviour...
- Very few natural polynomial time decision problems are also easy to count
  - Counting covering trees
  - Counting perfect matchings in planar graphs
  - Hard graph counting problems but on "nicely"-decomposable graphs (bounded treewidth,...)
- Some particular : counting the number of isomorphisms between two graphs is not so far (in terms of hardness) from deciding isomorphism

Enumeration of solutions of combinatorial problems

#### Enumeration problems

- Task : generate all solutions without repetition of a given instance of a combinatorial problem.
- Complexity focuses on the dynamic of the generation process
- Measures of complexity (historically) defined for problems whose solutions can be verified in polynomial time (i.e. NP decision problem).
- Analog of NP: EnumP. A function f is in EnumP if there exists a polynomial time binary predicate B, such that, for all input x:

$$f(x) = \{y : (x, y) \in B\}$$

• Relatively recent but vast literature centered on tractable problems

## Complexity measures for enumeration

The number of solutions does not matter, only the dynamics

Tractable classes inside EnumP:

Total Polynomial Time the solution set can be computed in time polynomial in the input and output size.

Incremental Polynomial Time the i + 1-th solution set can be computed in time polynomial in the input size and i.

Polynomial Delay all solutions can be computed one after the other with polynomial time between them.

### Example

- Generate all models of a propositional formula (hum... intractable!)
- Generate all independant sets of maximum size of a graph (intractable!)
- Generate all maximal (for inclusion) independant sets. Johnson, Papadimitriou, Yannakakis (88):
  - polynomial delay (and memory size) for lexicographic ordering
  - intractable for reverse lexicographic ordering
- Generate all models of a 2-CNF propositional formula (polynomial delay)

### Complexity of enumeration of satisfiability problems

**Flashlight Method** Given a propositional formula  $\varphi$  with variables  $x_1, \ldots, x_n$ .

- If  $\varphi \wedge \neg x_1 \in SAT$  : branch on enumerating all solutions of  $\varphi \wedge \neg x_1$
- If  $\varphi \wedge x_1 \in SAT$  : branch on enumerating all solutions of  $\varphi \wedge x_1$

#### Theorem (Creignou, Hebrard'97)

In the Boolean case, there is no other efficient algorithm than the one described above. Easy (i.e. polynomial delay) fragments of SAT are Horn, Dual-Horn, 2-CNF and affine.

#### Minimal satisfiability problem

Related to circumscription in A.I.

 $\varphi(x_1, \ldots, x_n)$  propositional formula with  $x_1, \ldots, x_n$ . Pointwise ordering: Let  $v = (v_1, \ldots, v_n)$  and  $v' = (v'_1, \ldots, v'_n)$  then:

$$v' \leq v \iff v'_i \leq v_i \text{ for } 1 \leq i \leq n$$

Minimal model of  $\varphi$  :  $v = (v_1, \dots, v_n)$  is a minimal model of  $\varphi$  if: 1  $v \models \varphi$ 

 $2 \ \forall v' \leq v, \ v' \models \varphi \text{ implies } v = v'.$ 

Example:

 $\varphi = (p \vee q \vee r). \ v = (1,0,0) \text{ is minimal but not } v' = (1,1,0).$ 

## Enumeration of *minimal* satisfiability problems

- General case difficult (decision for minimal model is **coNP**-complete).
- Krom formulas (*two literals per clause*): polynomial delay (Kavvadias, Sideri, Stavropoulos'00).
- Horn formulas (at most one positive literal): only one minimal model...
- Dual-Horn formulas (*at most one negative literal*): no incremental polynomial time algorithm if **P** ≠ **NP** (Kavvadias, Sideri, Stavropoulos'00).
- Positive monotone formulas (*no negative literal*) : equivalent to Hypergraph Transversal. *Open Problem*.
- Affines formulas (conjunction of  $\oplus$  clauses i.e. linear system of Boolean equations): ...

## Incremental polynomial time: Affine formulas

Related to enumeration of all circuits of a matroid. Homogeneous case: equations of the form  $x_1 \oplus ... \oplus x_k = 0$ .

#### Closure axiom

If  $v = (v_1, \ldots, v_n)$  and  $v' = (v'_1, \ldots, v'_n)$  (with some  $i \le n$  s.t.  $v_i = v'_i = 1$ ) are two minimal solutions then there exists a minimal solution smaller than  $v \oplus v'$ .

#### Khachyan, Boros, Elbassioni, Gurvich, Makino 05:

There is an incremental polynomial algorithm for enumeration of minimal model of affine formulas.

#### How ?

Start with some suitable easily computable set of minimal solutions (the *basic* solutions).
Iterate on all possible pairs the test of the closure axiom (goes through many *non* solutions.. but not too many).

#### Is there a polynomial delay algorithm?

Counting and enumeration for database query problems

## Query problem(s): back to the example

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Is polynomial delay adequate as a measure of *efficiency* in this context?

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#### Some notations on query problems

Classical Boolean query (a.k.a model checking) problem: Given a finite structure D and a sentence  $\varphi$  (i.e. a Boolean query) decides if

$$\mathbf{D} \models \varphi. \qquad (i.e. \ \mathbf{D} \in \mathsf{Mod}(\varphi))$$

More generally, for a formula  $\varphi(\mathbf{x})$  compute

$$\varphi(\mathbf{D}) = \{\mathbf{a}: (\mathbf{D}, \mathbf{a}) \models \varphi(\mathbf{x})\}$$

The counting problem:  $\varphi(\mathbf{D}) = \sharp\{\mathbf{a} : (\mathbf{D}, \mathbf{a}) \models \varphi(\mathbf{x})\}$ 

#### First-order query problems

Queries: All about first-order queries, for short FO:

 $\varphi(x) := \forall y \ (\mathbf{B}(y) \land E(x,y)) \lor \neg \mathbf{R}(x)$ 

Let finite colored graph  $\mathbf{D} = \langle D, E, B, R \rangle$  where D is the domain, E is binary, B, R are unary relations.

Then  $\varphi(\mathbf{D})$  is the set of vertices  $a \in A$  such that

"a is not R(ed) or a is E-linked to all B(lue) node"

Special attention to Conjunctive Queries or CQ, the existential conjunctive fragment of FO:

$$q(x,y) := \exists z \ E(x,z) \wedge E(z,y)$$

or, for short, q(x,y) := E(x,z), E(z,y)

#### Query problems: input sizes

These are computational problems, decidable for FO. One needs to have notions of sizes:

- $\|\varphi\|$ : informally, length of an encoding of  $\varphi$ . For example, as a binary word.
- Database: finite (not always) relational structure D on domain D, on a vocabulary  $\sigma$ .
- Database size:  $\|\mathbf{D}\|$

$$\|\mathbf{D}\| = |\sigma| + |D| + \sum_{R \in \sigma} |R| \cdot \operatorname{ar}(R)$$

where ar(R) is the arity of R.

• **Model of Computation:** Random Access Machines, RAM, with uniform cost (but reasonable set of operations)

#### Complexity of first-order query problem: basic results

- $\bullet\,$  The combined complexity of the  ${\rm FO}$  Boolean query problem is PSPACE-complete
- Simplified view: algorithm in  $O(\|\varphi\| \cdot \|\mathbf{D}\|^{w(\varphi)})$  where  $w(\varphi)$  is the maximal number of free variables in a sub-formula of  $\varphi$ .

Can we do better? For example, make the exponent independent of  $\varphi$ ?

- No algorithm in  $O(\|\mathbf{D}\|^c)$  for some fixed  $c \in \mathbb{N}$  if  $P \neq PSPACE$ . Stolboushkin, Taistlin'94
- No algorithm in O(f(||φ||) · ||**D**||<sup>c</sup>), for some computable function f and some fixed c ∈ N under some parameterized complexity hypothesis (AW[\*] ≠ FPT).
   To build the intuition (k-clique problem):

$$\varphi := \exists x_1 \dots \exists x_k \bigwedge_{i < j=1}^k x_i \neq x_j \wedge E(x_i, x_j).$$

 $w(\varphi) = k.$ 

## Still about cliques and complexity of first-order model checking

 $FO^k$ : First-order sentences with k quantified variables.

Williams'14 (on n vertices graphs):

- For  $k \ge 3$ , there is a  $O(n^{k-3+\omega})$  algorithm where  $\omega$  is the exponent of the matrix multiplication problem (currently:  $\omega = 2,371$ ).
- For  $k \ge 9$ , there is a  $O(n^{k-1+o(1)})$  algorithm
- $O(n^{k-1})$  is essentially optimal: For  $k \ge 4$ , no  $O(n^{k-1-\epsilon})$  algorithms for all  $\epsilon > 0$  under the Strong Exponential Time Hypothesis<sup>1</sup>

Remark: improving algorithms in the general case not possible unless breaking widely believed hypotheses

<sup>&</sup>lt;sup>1</sup>For every constant  $\epsilon < 1$ , there exists k, such that k - SAT cannot be solved in time  $2^{\epsilon n}$  on formulas with n variables

### Complexity measures for enumeration... in DB context

- In the DB context, polynomial (even linear) delay is not adequate as a definition of tractabality
- Better consider delay
  - depending on *each* output (tuple) size
  - depending on the query size a.k.a. constant delay
  - depending on some other parameter (?)
- But then, need to isolate the time before computing the first solution: the preprocessing

### Measuring enumeration for query problems

Let  $\delta, \mathbf{p} : \mathbb{N} \times \mathbb{N} \to \mathbb{N}$ , Logic  $\mathscr{L}$ , Class  $\mathscr{C}$ 

#### Enumeration Algorithm

The *enumeration problem* of  $\mathscr{L}$  over  $\mathscr{C}$  can be solved with delay  $\delta$  after preprocessing  $\mathbf{p}$ , if there exists a RAM algorithm which, on input  $q \in \mathscr{L}$  of size k and  $\mathbf{D} \in \mathscr{C}$  of size n, performs:

- a preprocessing phase in time  $\mathbf{p}(k,n)$ , that produces the first solution and
- an enumeration phase that outputs elements of  $q(\mathbf{D})$  without repetition and delay  $\delta(k, n)$  between two consecutive outputs.

#### First order query as an enumeration problem

Objective when computing  $\varphi(\mathbf{D}) = \{\mathbf{a} : (\mathbf{D}, \mathbf{a}) \models \varphi(\mathbf{x})\}$ : after some preprocessing, enumerate every elements of  $\varphi(\mathbf{D})$  one by one without repetition with the best delay possible between two consecutive output.

#### Constant Delay (D-Grandjean'07)

Let  $f : \mathbb{N} \to \mathbb{N}$ , computable. The *enumeration problem* of  $\mathscr{L}$  over  $\mathscr{C}$  can be solved with constant delay after linear preprocessing, if there exists a RAM algorithm which, on input  $\varphi \in \mathscr{L}$  of size k and  $\mathbf{D} \in \mathscr{C}$  of size n, performs:

- a preprocessing phase in time  $f(k)\cdot n$ , that produces the first solution and
- an enumeration phase that outputs elements of  $\varphi({\bf D})$  without repetition and delay f(k) between two consecutive outputs.

Total time :  $O(\|\mathbf{D}\| + |\varphi(\mathbf{D})|)$ 

## Are there problems computable in constant delay? Examples

- $\varphi(x,y) := E(x,y)$ . Easy...
- $\varphi(x, y, z) := R(x, z) \land S(z, y)$  and  $\phi(x, y) := \exists z R(x, z) \land S(z, y)$ ?



## Are there problems computable in constant delay? Examples

- $\varphi(x,y) := E(x,y)$ . Easy...
- $\varphi(x, y, z) := R(x, z) \wedge S(z, y)$  and  $\phi(x, y) := \exists z R(x, z) \wedge S(z, y)$ ?



## Example: Query $q(x, y) := \neg E(x, y)$

- Can not go through pairs directly: consecutive edges prevents to guarantee the delay.
- Precomputation steps:
  - Fix an order of vertices, sort the pairs  $(x,y) \in E$  lexicographically.
  - Built a function f that maps each pair  $(x,y) \in E$  to the first (x',y') > (x,y) such that  $(x',y') \notin E$ . linear time process
- Enumeration:
  - By default, go through successive pairs. If  $(x, y) \notin E$ , output (x, y)
  - If  $(x, y) \in E$ , continue with f(x, y).



### Using constant delay as a measure of efficiency

- First-order query are hard (polynomial exponent depends on the query size), enumeration and counting as well
- Many works have looked for a classification of tractable/intractable classes of queries. Either by :
  - restricting the class of structures
  - restricting the class of queries
- Constant delay enumeration appears as a central class for tractability of many types of query problems

#### Case studies

- FO queries on restricted data
- Complexity classification that illustrate the role of sparsity for structure
- Convergence with similar notions in model theory and combinatorics (stability, NIP, VC dimension)

- Conjunctive queries on arbitrary data
- Role of acyclicity (and more) and of free variables
- Tractability map different for enumeration and counting

## Tractability of query answering for fragments of conjunctive queries

#### Introduction

- $\bullet~{\rm FO}$  and even  ${\rm CQ}$  queries are hard
- Under which conditions on the query can we hope for
  - A decision and counting algorithm in  $O(f(||q||) \cdot ||\mathbf{D}||^c)$ , for some  $c \in \mathbb{N}$  or, even better with c = 1.
  - An enumeration algorithm with constant delay and linear preprocessing
- It turns out that acyclicity and topological properties of free variables are key notions

#### Introduction

#### Finite hypergraph $\mathcal{H} = (V, E)$ , V finite, $E \subseteq \mathscr{P}(V)$ .

To each query  $\varphi$ , one can associate an hypergraph  $\mathcal{H} = (V, E)$  whose vertex set is the set  $var(\varphi)$  of variables of  $\varphi$  and hyperedge set is  $atom(\varphi)$  the set of atoms of  $\varphi$ .



#### ACQ: acyclic conjunctive queries

A join tree of an hypergraph  $\mathcal{H} = (V, E)$ : tree T whose set of nodes is E and whose edge set is such that:

• for all  $v \in V$ ,  $\{e \in E : v \in e\}$  the set of nodes of T in which v occurs is a connected sub-tree of T.

ACQ A CQ is acyclic if its associated hypergraph has a join-tree (very natural class).



 $\varphi := R(a,b,c), R(c,d,e), R(e,f,a), S(a,c,e,g)$ 

### Computing acyclic queries

#### Theorem (Yannakakis'81)

## There is an algorithm which, upon input of a database D and $\varphi(\mathbf{x}) \in ACQ$ , computes the set $\varphi(\mathbf{D})$ in time

 $O(\|\varphi\|\cdot\|\mathbf{D}\|\cdot\|\varphi(\mathbf{D})\|).$ 

Boolean or queries with 1 free variable:  $O(\|\varphi\| \cdot \|\mathbf{D}\|)$ 

## $\operatorname{ACQ}$ : Enumeration in linear delay

Yannakakis algorithm can be easily turned into an enumeration algorithm with linear delay.

 $\begin{array}{ll} \text{Input: } \varphi(x_1, x_2, ..., x_p) \\ \text{if } p = 1 \text{ then} \\ \text{for } a \in \varphi(\mathbf{D}) \text{ do} \\ & \text{output } a \\ \text{else} \\ & \text{let } \psi(x_1) \equiv \exists x_2 \ldots \exists x_p \varphi(x_1, \ldots x_p) \ 1 \text{ free variable} \\ \text{for } a \in \psi(\mathbf{D}) \text{ do} \\ & \text{let } \varphi_a \equiv \varphi(a, x_2, \ldots, x_p) \ p - 1 \text{ free variables: induction} \\ & \text{for } \bar{b} \in \varphi_a(\mathbf{D}) \text{ do} \\ & \text{output } (a, \bar{b}) \end{array}$ 

#### Can we do better?

- Is it possible to obtain constant delay enumeration?
- If yes, in which cases ?
- Can we characterize the complexity of enumeration for ACQ or even CQ?

First observation (by analyzing the preceding algorithm):

- Delay can be constant if all variables are free.
- Probably not true (unless surprise) if some variables can be projected (i.e. existentially quantified). Recall Boolean Matrix Multiplication :  $\Pi(x, y) := A(x, z), B(z, y)$ .

#### $\operatorname{ACQ}$ : improving the delay

An ACQ  $\varphi(\mathbf{x})$  is free-connex if the extended query

$$\varphi'(\mathbf{x}) := \varphi(\mathbf{x}), R(\mathbf{x})$$

is acyclic where R is an arbitrary new symbol.

#### Example

• 
$$\varphi(x,y) := E(x,w), E(y,z), B(z)$$
 is free-connex  
-> Query  $\varphi'(x,y) := E(x,w), E(y,z), B(z), R(x,y)$  is still acyclic.

• Boolean matrix multiplication  $\Pi(x,y) := A(x,z), B(z,y).$ 

-> Since  $\Pi'(x,y) = A(x,z), B(z,y), R(x,y)$  is not acyclic,  $\Pi(x,y)$  is not free-connex.

# free-connexity and tractability of enumeration of acyclic queries

From Bagan, D., Grandjean'07

- For every free-connex acyclic conjunctive query  $\varphi$ , one can enumerate the set  $\varphi(\mathbf{D})$  with linear-time preprocessing and constant-time delay.
- Every non free-connex acyclic conjunctive query (without self-join)  $\varphi$  can "encode" the Boolean Matrix Multiplication problem

## Follow-up

Constant delay has served as the central notion of tractability for many classes of queries

- Union of conjunctive queries
- Queries with self-joins
- Queries with negations and constraint satisfaction problems
- Queries for (SLP) compressed data, factorized representations
- Queries with updates
- etc

 $\varphi(v,x_1,x_2,w)\equiv E(v,x_1)\wedge E(x_1,x_2)\wedge E(x_2,w)$  To be evaluated on the following structure  $\mathcal{A}=(V,E)$ :



One associates the polynomial  $Q(\Phi)(X_0,...,X_9)$  below :

$$\varphi(v, x_1, x_2, w) \equiv E(v, x_1) \wedge E(x_1, x_2) \wedge E(x_2, w)$$

To be evaluated on the following structure  $\mathcal{A} = (V, E)$ :



One associates the polynomial  $Q(\Phi)(X_0,...,X_9)$  below :

$$\begin{aligned} X_0^4 + X_0^3 X_1 + X_0^3 X_2 + \\ X_0^2 X_1 X_3 + X_0^2 X_1 X_4 + X_0^2 X_2 X_4 + X_0^2 X_2 X_5 + \\ X_0 X_1 X_3 X_6 + X_0 X_1 X_3 X_7 + X_0 X_1 X_4 X_7 + X_0 X_2 X_4 X_7 + \\ X_0 X_2 X_5 X_6 + X_1 X_3 X_6 X_8 + X_1 X_3 X_6 X_9 + X_1 X_3 X_7 X_9 + \\ X_1 X_4 X_7 X_9 + X_2 X_4 X_7 X_9 + X_2 X_5 X_6 X_8 + X_2 X_5 X_6 X_9 \end{aligned}$$

$$\varphi(v, x_1, x_2, w) \equiv E(v, x_1) \wedge E(x_1, x_2) \wedge E(x_2, w)$$

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It holds that :  $Q(\Phi)(1,...,1) = |\varphi(A)|$ Nice but too long... needs to know all the solutions

$$\varphi(v, x_1, x_2, w) \equiv E(v, x_1) \wedge E(x_1, x_2) \wedge E(x_2, w)$$

To be evaluated on the following structure  $\mathcal{A} = (V, E)$ :



One associates the polynomial  $Q(\Phi)(X_0,...,X_9)$  below :

$$\begin{array}{l} X_0^4 + X_0^3 X_1 + X_0^3 X_2 + \\ X_0^2 X_1 X_3 + X_0^2 X_1 X_4 + X_0^2 X_2 X_4 + X_0^2 X_2 X_5 + \\ X_0 X_1 X_3 X_6 + X_0 X_1 X_3 X_7 + X_0 X_1 X_4 X_7 + X_0 X_2 X_4 X_7 + \\ X_0 X_2 X_5 X_6 + X_1 X_3 X_6 X_8 + X_1 X_3 X_6 X_9 + X_1 X_3 X_7 X_9 + \\ X_1 X_4 X_7 X_9 + X_2 X_4 X_7 X_9 + X_2 X_5 X_6 X_8 + X_2 X_5 X_6 X_9 \end{array}$$

It holds that :  $Q(\Phi)(1,...,1) = |\varphi(\mathcal{A})|$ Nice but too long... needs to know all the solutions

#### Example

But  $Q(\Phi)(X_0,...,X_9)$  can be factorized knowing  $\varphi$  and  $\mathcal{A}$ :

$$Q(\Phi)(X_0, ..., X_9) = X_0^4 + X_0^3 X_1 + X_0^3 X_2 + X_0^2 X_1 X_3 + X_0^2 X_1 X_4 + X_0^2 X_2 X_4 + X_0^2 X_2 X_5 + X_0 X_1 X_3 X_6 + X_0 X_1 X_3 X_7 + X_0 X_1 X_4 X_7 + X_0 X_2 X_4 X_7 + X_0 X_2 X_5 X_6 + X_1 X_3 X_6 X_8 + X_1 X_3 X_6 X_9 + X_1 X_3 X_7 X_9 + X_1 X_4 X_7 X_9 + X_2 X_4 X_7 X_9 + X_2 X_5 X_6 X_8 + X_2 X_5 X_6 X_9$$

$$= \sum_{(i,j)\in E} X_i X_j \left( \sum_{k:(j,k)\in E} X_k \left( \sum_{h:(h,i)\in E} X_h \right) \right)$$

- This polynomial can be succinctly represented (by this expression i.e. an arithmetic circuit). Then...
- It can be easily evaluated on any (reasonable) set of points.

#### Arithmetization of queries

Given  $\Phi = (\mathcal{A}, \varphi)$  , the polynomial  $Q(\Phi)$  is defined as :

$$Q(\Phi)(X_1,..,X_n) := \sum_{\mathbf{a}\in\phi(\mathcal{A})} \prod_{i=1}^k X_{a_i}.$$

where n = |A|, size of the domain of the database.

- Counting : evaluating  $Q(\Phi)(1,..,1)$
- Weighted counting by evaluating on particular values
- Weights can be put directly on tuples too.

But...

• Evaluation is feasible when  $Q(\Phi)$  admits a succint representation...

So...

• Which queries have succintly representable Q-polynomials?

## What about counting for ACQ?

- $\prescript{CQ}$  is  $\prescript{$\sharp$}\cdot NP$ -complete Bauland et al'05
- #ACQ : #P-complete Pichler-Skritek'13
- Projection free  $\#ACQ: O(\|\varphi\| \cdot \|\mathbf{D}\|^2)$

There exists an ACQ of the following quantifier form that capture the complexity of counting perfect matchings in a graph:



#### Quantified star size

- Measure that refines free-connexity: star size
- #ACQ in polynomial time for every fixed value of this parameter D-Mengel'13->
- Also for more general criterion than acyclicity

## Conclusion

#### Conclusion

A brief introductory tour in counting and enumeration

- Counting and enumeration are natural algorithmic tasks
- Counting is a well established field of complexty
- Enumeration (i.e. generation of solutions) is more recent and has deserved many studies in the context of graph algorithms and data management
- Many algorithms but very few notions of complexity (no reduction...)
- Alternative notions of tractability are still under definition